



**Amen Allah Ben Aissa**

Game Developer &  
Software Engineer

✉ Email

🌐 Website

🐙 GitHub

🌐 LinkedIn

## Skills

### Programming Languages

C# C/C++ Assembly

Python Java

HTML/CSS/JS

### Frameworks & Libraries

Unity Godot

Monogame Raylib

Django

Node.js/React.js/Next.js

ASP.NET Symfony

Flutter React Native

### Tools & Technologies

Git & GitHub Docker

VS Code, Visual Studio

Android Studio Blender

Photoshop Figma

## About Me

I'm a passionate game developer and software engineer with experience in creating interactive experiences and solving complex problems. I enjoy building games, tools, and applications that provide value and entertainment.

## Experience

**2022 - Present**

### Freelance Game Developer

5-star rated on Fiverr, working on independent game projects and client work with a focus on quality, reliability, and clear communication.

**2022 - 2024**

### Senior Game Developer

Worked on game prototypes and a commercial indie title as a solo developer, handling all in-engine responsibilities including programming, tool creation, level design, and gameplay implementation.

## Education

**2024 - Present**

### Data Science Engineering Degree - ESPRIT

Currently pursuing an engineering degree in Data Science, focusing on machine learning, statistical analysis, and software engineering.

**2021 - 2024**

### Pre-Engineering Degree - IPEIB

Completed a multidisciplinary preparatory program with a strong foundation in mathematics, physics, and computer science, preparing for competitive engineering schools.